



TSBB15

Computer Vision

Lecture 3

The structure tensor

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Estimation of local orientation

- The gradient $\nabla f(\mathbf{x})$ can be computed with two convolutions:

$$\nabla f(\mathbf{x}) = \begin{pmatrix} f * g_x \\ f * g_y \end{pmatrix}(\mathbf{x})$$

g_x and g_y are derivative filters, e.g. $g_x = [-\frac{1}{2} \ 0 \ \frac{1}{2}]$, Sobel, or Gaussian derivatives.

- A very simple description of local orientation is given by the direction of ∇f :

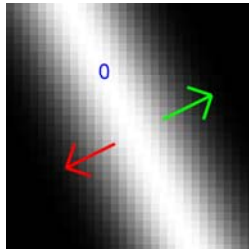
$$\hat{\mathbf{n}} = \pm \frac{\nabla f}{\|\nabla f\|}$$

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Estimation of local orientation

- Problem 1:** ∇f may be zero, even though there is a well defined orientation.
- Problem 2:** The sign of ∇f changes across a line.



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Estimation of local orientation

Partial solution:

- Form the outer product of the gradient with itself: $\nabla f \nabla f^T$.
- This is a symmetric 2×2 matrix (tensor)
- Problem 2 solved!
- Also: The representation is unambiguous
 - Distinct orientations are mapped to distinct matrices
 - Close orientations are mapped to close matrices
 - Continuity / compatibility
- Problem 1 remains

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The structure tensor

- Compute a **local average** of the outer product of the gradients :

$$\mathbf{T} = \int w(\mathbf{x}) [\nabla f](\mathbf{x}) [\nabla^T f](\mathbf{x}) d\mathbf{x}$$

- $w(\mathbf{x})$ is some LP-filter (typically a Gaussian)
- \mathbf{T} is a symmetric 2×2 matrix: $T_{ij} = T_{ji}$
- This construction is called the **structure tensor**
- Solves also problem 1 (**why?**)

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Motivation for \mathbf{T}

- The structure tensor has been derived based on several independent approaches
- **Stereo tracking (Lucas & Kanade, 1981)**
- Optimal orientation (Bigün & Granlund, 1987)
- Sub-pixel refinement (Förstner & Gülch, 1987)
- Interest point detection (Harris & Stephens, 1988)

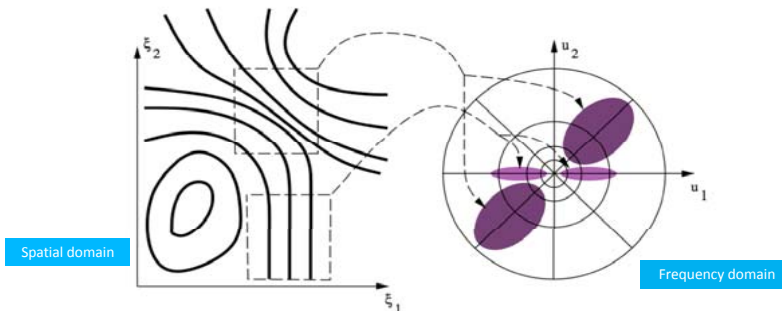
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Local orientation in the Fourier domain

- Structures of different orientation end up in different places in the frequency domain



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Optimal orientation estimation

Basic idea:

- The local signal $f(\mathbf{x})$ has a Fourier transform $F(\mathbf{u})$.
- We assume that f is a 1D-signal
 - F has its energy concentrated mainly on a line through the origin
- Find a line, with direction \mathbf{n} , in the frequency domain that best fits the local signal

Described by Bigün & Granlund [ICCV 1987]

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The structure tensor

- The solution to this optimization problem is formulated in terms of the *structure tensor*:

$$\mathbf{T} = \int w(\mathbf{x}) [\nabla f](\mathbf{x}) [\nabla^T f](\mathbf{x}) d\mathbf{x}$$



Optimal orientation estimation

- The solution to this constrained maximization problem must satisfy

$$\mathbf{T} \hat{\mathbf{n}} = \lambda \hat{\mathbf{n}} \quad (\text{why?})$$

- Means: \mathbf{n} is an eigenvector of \mathbf{T} with eigenvalue λ
- Choose the eigenvector with the largest eigenvalue to minimize J (why?)
- $+\mathbf{n}$ and $-\mathbf{n}$ represent the same orientation



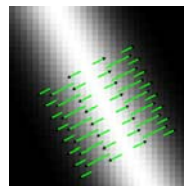
Optimal orientation estimation

- For a signal that is approximately 1D in the neighborhood of a point \mathbf{x}_0 , with orientation $\pm\mathbf{n}$: $\nabla_w f$ is always parallel to \mathbf{n} (why?)
- The gradients that are estimated around \mathbf{x}_0 are a scalar multiple of \mathbf{n}
- The integral of their outer products results in

$$\mathbf{T} = \lambda \mathbf{nn}^T$$

for some value λ

- λ depends on w_1, w_2 , and the local signal f



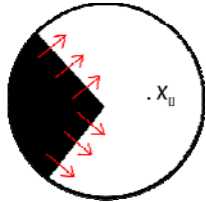
Sub-pixel refinement

- Consider a local region and let $\nabla f(\mathbf{x})$ denote the image gradient at point \mathbf{x} in this region
- Let \mathbf{x}_0 be some point in this region
- $\langle \nabla f(\mathbf{x}) | \mathbf{x} - \mathbf{x}_0 \rangle$ is then a measure of compatibility between the gradient $\nabla f(\mathbf{x})$ and the point \mathbf{x}_0
 - Small value = high compatibility
 - High value = small compatibility

An \mathbf{x}_0 that lies on the edge/line that creates the gradient minimises $|\langle \nabla f(\mathbf{x}) | \mathbf{x} - \mathbf{x}_0 \rangle|$



Sub-pixel refinement



- In the case of more than one line/edge in the local region:
- We want to find the point \mathbf{x}_0 that optimally fits all these lines/edges
- We minimize

$$\epsilon(\mathbf{x}_0) = \|\langle \nabla f(\mathbf{x}) | \mathbf{x} - \mathbf{x}_0 \rangle\|_w^2$$

where w is a weighting function that defines the local region

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Sub-pixel refinement

- The normal equations of this least squares problem are:

$$\begin{aligned} & \left(\int_{\Omega} w(\mathbf{x}) \left(\frac{\partial f}{\partial x_1} \right)^2 x_1 d\mathbf{x} + \int_{\Omega} w(\mathbf{x}) \frac{\partial f}{\partial x_1} \frac{\partial f}{\partial x_2} x_2 d\mathbf{x} \right. \\ & \left. \int_{\Omega} w(\mathbf{x}) \frac{\partial f}{\partial x_1} \frac{\partial f}{\partial x_2} x_1 d\mathbf{x} + \int_{\Omega} w(\mathbf{x}) \left(\frac{\partial f}{\partial x_2} \right)^2 x_2 d\mathbf{x} \right) \mathbf{x}_0 = \\ & \underbrace{\hspace{10em}}_{:=\mathbf{T}} \\ & = \underbrace{\int_{\Omega} w(\mathbf{x}) \nabla f(\mathbf{x}) \nabla^T f(\mathbf{x}) \mathbf{x} d\mathbf{x}}_{:=\mathbf{b}} \end{aligned}$$

The structure tensor!

This equation is solved for each local region of the image!

- Solve the linear equation: $\mathbf{T} \mathbf{x}_0 = \mathbf{b}$

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The Harris-Stephen detector

- A Taylor expansion of the image intensity I at point (u, v) :

$$\begin{aligned} I(u + n_x, v + n_y) &\approx I(u, v) + \nabla I \cdot (n_x, n_y) \\ &\approx I(u, v) + \nabla I \cdot \mathbf{n} \end{aligned}$$

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The Harris-Stephen detector

- $S(x, y)$ is a measure of how much $I(u, v)$ deviates from $I(u + n_x, v + n_y)$ in a local region Ω , as a function of (n_x, n_y) :

$$\begin{aligned} S(n_x, n_y) &= \|I(u + n_x, v + n_y) - I(u, v)\|^2 = \\ &= \int_{\Omega} w(u, v) \cdot |I(u + n_x, v + n_y) - I(u, v)|^2 dudv \approx \\ &\approx \int_{\Omega} w(u, v) \cdot (\nabla I \cdot \mathbf{n})^2 dudv = \\ &= \mathbf{n}^T \underbrace{\left[\int_{\Omega} w(u, v) \cdot (\nabla I \nabla^T I) dudv \right]}_{:=\mathbf{T}} \mathbf{n} = \mathbf{n}^T \mathbf{T} \mathbf{n} \end{aligned}$$

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The Harris-Stephen detector

- If Ω contains a linear structure, then S is small ($=0$) when \mathbf{n} is parallel to the line/edge
 - \mathbf{T} must have one small (≈ 0) eigenvalue
- If Ω contains an interest point (corner) any displacement (n_x, n_y) gives a relatively large S
 - Both eigenvalues of \mathbf{T} must be relatively large
- By analyzing the eigenvalues λ_1, λ_2 of \mathbf{T} :
 - If λ_1 large and λ_2 small: line/edge
 - If both λ_1 and λ_2 large: interest point
- See Harris measure below

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Computation of the structure tensor

- Use 1D or separable 2D filters to estimate ∇f
 - 4 1D convolutions to produce ∇f (Sobel)
- Map ∇f to $\nabla f \nabla f^T$
 - A point-wise operation
- Convolve T_{11}, T_{12} , and T_{22} with w
 - Choose w separable \Rightarrow 6 more 1D convolutions
 - Note that $T_{21} = T_{12}$

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Example: Structure tensor

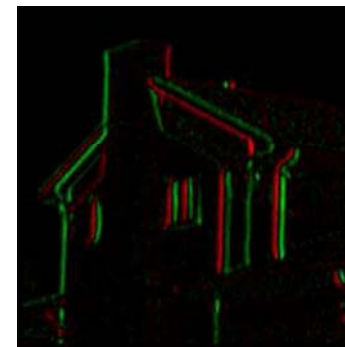
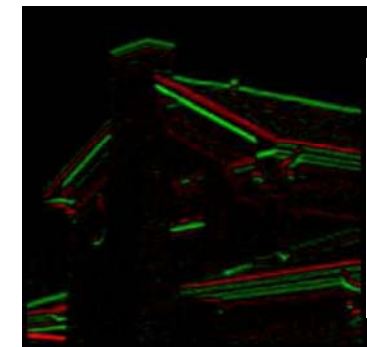


Original image

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Example: Structure tensor

 f_x  f_y

Gradient images

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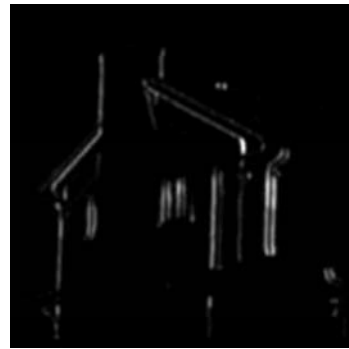


Example: Structure tensor



Before averaging

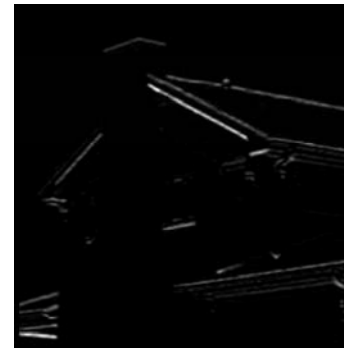
T_{11} image



After averaging

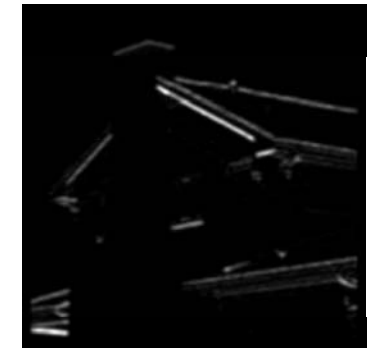


Example: Structure tensor



Before averaging

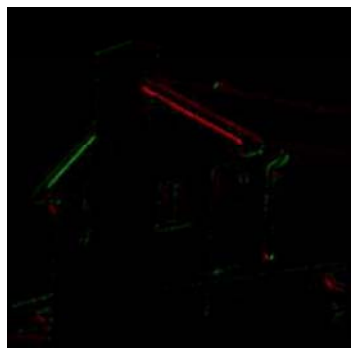
T_{22} image



After averaging

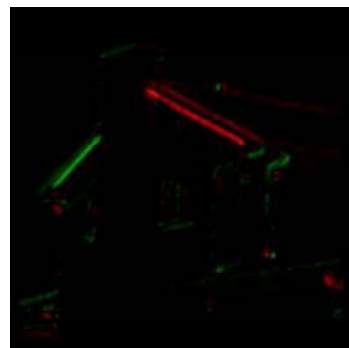


Example: Structure tensor



Before averaging

T_{12} image



After averaging



Structure tensor in 2D

- The structure tensor is computed as follows:

$$\mathbf{T} = \int w(\mathbf{x}) [\nabla f](\mathbf{x}) [\nabla^T f](\mathbf{x}) d\mathbf{x}$$

- w is assumed to be a positive and symmetric function that localizes the orientation estimate described by \mathbf{T} , e.g. a Gaussian function



Example: Structure tensor in 2D

- In the general 2D case, we obtain

$$\mathbf{T} = \lambda_1 \hat{\mathbf{e}}_1 \hat{\mathbf{e}}_1^T + \lambda_2 \hat{\mathbf{e}}_2 \hat{\mathbf{e}}_2^T \quad (\text{why?})$$

- where $\lambda_1 \geq \lambda_2$ are the eigenvalues of \mathbf{T} and $\hat{\mathbf{e}}_1, \hat{\mathbf{e}}_2$ are the corresponding normalized eigenvectors
- We have already shown that for locally 1D signals we get $\lambda_1 \geq 0$ and $\lambda_2 = 0$

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Example: Structure tensor in 2D

- If the local signal is not 1D, ∇f is not parallel to some \mathbf{n} for all points \mathbf{x} in the local region, i.e. the terms in the integral that forms \mathbf{T} are not scalar multiples of each other
- Consequently: $\lambda_2 > 0$
- The idea of optimal orientation becomes less relevant the closer λ_2 gets to λ_1

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Isotropic tensor

- If we assume that the orientation is uniformly distributed in the local integration support, we get $\lambda_1 \approx \lambda_2$:

$$\begin{aligned} \mathbf{T} &= \lambda_1 \hat{\mathbf{e}}_1 \hat{\mathbf{e}}_1^T + \lambda_1 \hat{\mathbf{e}}_2 \hat{\mathbf{e}}_2^T \\ &= \lambda_1 (\hat{\mathbf{e}}_1 \hat{\mathbf{e}}_1^T + \hat{\mathbf{e}}_2 \hat{\mathbf{e}}_2^T) \\ &= \lambda_1 \mathbf{I} \end{aligned}$$

← The identity matrix

- i.e. \mathbf{T} is *isotropic*: $\mathbf{n}^T \mathbf{T} \mathbf{n} = \mathbf{n}^T \mathbf{I} \mathbf{n} = 1$

Why is the parenthesis equal to \mathbf{I} ?

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Confidence measures

- From $\det \mathbf{T}$ and $\text{tr} \mathbf{T}$ we can define two confidence measures:

$$c_1 = \frac{\text{tr}^2 \mathbf{T} - 4 \det \mathbf{T}}{\text{tr}^2 \mathbf{T} - 2 \det \mathbf{T}} \quad c_2 = \frac{2 \det \mathbf{T}}{\text{tr}^2 \mathbf{T} - 2 \det \mathbf{T}}$$

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Confidence measures

- Using the identities

$$\text{tr } \mathbf{T} = T_{11} + T_{22} = \lambda_1 + \lambda_2$$

$$\det \mathbf{T} = T_{11}T_{22} - T_{12}^2 = \lambda_1\lambda_2$$

we obtain

$$c_1 = \frac{(\lambda_1 - \lambda_2)^2}{\lambda_1^2 + \lambda_2^2} \quad c_2 = \frac{2\lambda_1\lambda_2}{\lambda_1^2 + \lambda_2^2}$$

$$\text{and } c_1 + c_2 = 1 \quad (\text{why?})$$

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Confidence measures

- Easy to see that
 - i1D signals give $c_1 = 1$ and $c_2 = 0$
 - Isotropic \mathbf{T} gives $c_1 = 0$ and $c_2 = 1$
 - In general: an image region is somewhere between these two ideal cases
- An advantage of these measures** is that they can be computed from \mathbf{T} without explicitly computing the eigenvalues λ_1 and λ_2

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Decomposition of \mathbf{T}

- We can always decompose \mathbf{T} into an i1D part and an isotropic part:

$$\begin{aligned} \mathbf{T} &= \lambda_1 \hat{\mathbf{e}}_1 \hat{\mathbf{e}}_1^T + \lambda_2 \hat{\mathbf{e}}_2 \hat{\mathbf{e}}_2^T && \lambda_1 \geq \lambda_2 \\ &= (\lambda_1 - \lambda_2) \hat{\mathbf{e}}_1 \hat{\mathbf{e}}_1^T + \lambda_2 (\hat{\mathbf{e}}_1 \hat{\mathbf{e}}_1^T + \hat{\mathbf{e}}_2 \hat{\mathbf{e}}_2^T) \\ &= (\lambda_1 - \lambda_2) \hat{\mathbf{e}}_1 \hat{\mathbf{e}}_1^T + \lambda_2 \mathbf{I} \end{aligned}$$

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Double angle representation

With this result at hand:

$$\begin{aligned} \mathbf{z} &= \begin{pmatrix} T_{11} - T_{22} \\ 2T_{12} \end{pmatrix} = \\ &= (\lambda_1 - \lambda_2) \begin{pmatrix} \cos^2 \alpha - \sin^2 \alpha \\ 2 \cos \alpha \sin \alpha \end{pmatrix} = \\ &= (\lambda_1 - \lambda_2) \begin{pmatrix} \cos 2\alpha \\ \sin 2\alpha \end{pmatrix} \end{aligned}$$

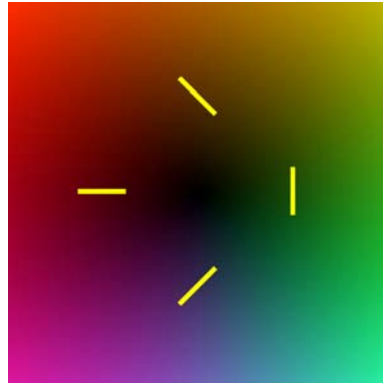
Remember:
 $\lambda_1 \geq \lambda_2$

\mathbf{z} is a *double angle representation* of the local orientation

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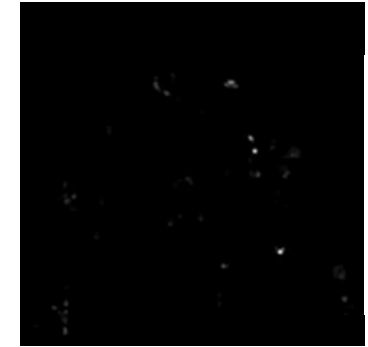
Color coding of the double angle representation



Example



trace of T



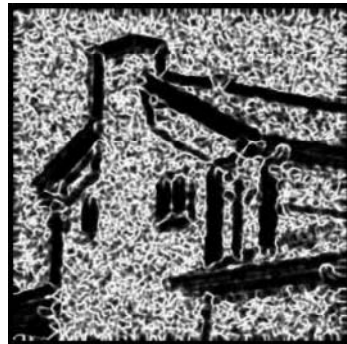
determinant of T



Example



c_1



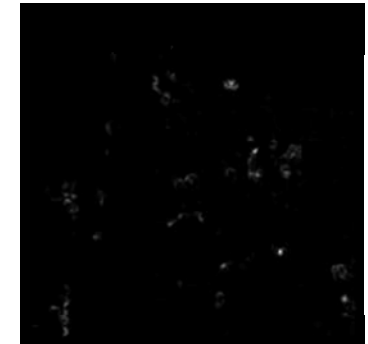
c_2



Example



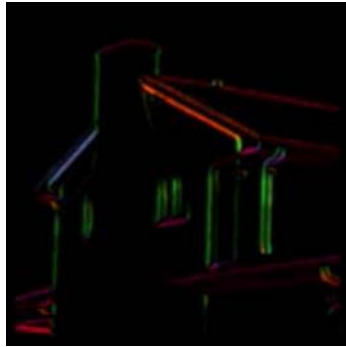
λ_1



λ_2



Example



Double angle descriptor



Rank measures

- The rank of a matrix (linear map) is defined as the dimension of its range
- We can think of c_1 and c_2 as (continuous) rank measures, since
 - 1D signal $\Rightarrow \mathbf{T}$ has rank 1 $\Rightarrow c_1 = 1$ and $c_2 = 0$.
 - Isotropic signal $\Rightarrow \mathbf{T}$ has rank 2 $\Rightarrow c_1 = 0$ and $c_2 = 1$.



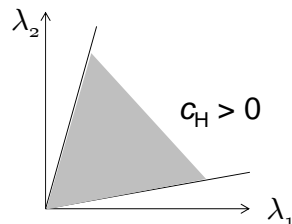
Harris measure

- The Harris-Stephen detector is based on c , defined as

$$c_H = \det \mathbf{T} - \kappa (\text{trace} \mathbf{T})^2, \quad \kappa \approx 0.05$$

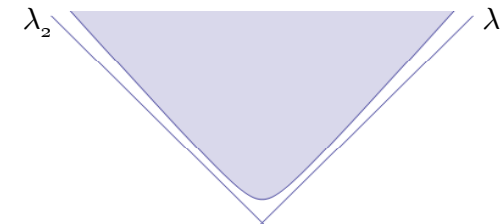
$$= \lambda_1 \lambda_2 - \kappa (\lambda_1 + \lambda_2)^2$$

Different values for κ have been proposed in the literature!



Harris measure

- By detecting points of local maxima in c_H , where $c_H > \tau$, we assure that the eigenvalues of \mathbf{T} at such a point lie in the colored region below

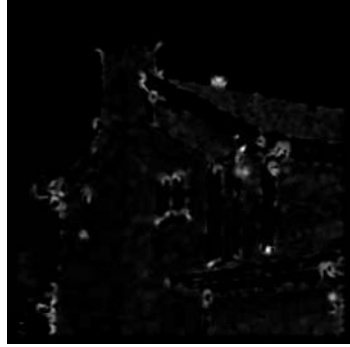




Example



Original



Harris