

# Robot Vision Systems

## Lecture 8: Python wrappers in OpenCV

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# Why Python Wrappers

- Assume a small library based on OpenCV
- Python interface for
  - Testing
  - Distribution
  - Prototyping
- Similar to OpenCV's Python interface

# Workflow

- Write a Python module that provides an interface to your C++ library in Python
- This module is written in C/C++
- Python connection is obtained by **#include "Python.h"**
- Most important: provides **PyObject**

# Possible Techniques

- Two options to integrate your OpenCV-based code
  1. Use OpenCV's style
    - See `modules/python/src2`
    - Mostly automatic
    - (Now) documented
  2. Use Cython
    - Well documented
    - Semi-automatic

# OpenCV Python bindings

Python scripts in modules/python/src2

1. modules/python/CMakeFiles.txt checks the modules to be extended to Python and grabs their header files
2. header files passed to generator script modules/python/src2/gen2.py, which calls modules/python/src2/hdr\_parser.py (header parser script)
  - header file -> small Python lists
  - all details about function, class etc.
  - only functions specified with certain macros

# OpenCV Python bindings

- `gen2.py` generates wrapper functions in `build/modules/python/pyopencv_generated_*.h`
- Some basic OpenCV types and complex classes functions need manual wrappers in `modules/python/src2/cv2.cpp`
  - e.g. `Mat` becomes Numpy array, Size two integers
- This is compiled then to build the `cv2` module
- Mostly C++ code (thus almost C++ speed)

# Wrapper Macros

- `CV_EXPORTS_W void integral( InputArray src, OutputArray sum, int sdepth = -1 );`
- `CV_EXPORTS_AS(integral2) void integral( InputArray src, OutputArray sum, OutputArray sqsum, int sdepth = -1, int sqdepth = -1 );`
- `CV_EXPORTS_W void minEnclosingCircle( InputArray points, CV_OUT Point2f& center, CV_OUT float& radius );`
- `class CV_EXPORTS_W_SIMPLE Dmatch (by v)`
- `class CV_EXPORTS_W_MAP Moments (native)`
- `CV_WRAP DMatch();`
- `CV_PROP / CV_PROP_RW float distance;`

# Cython

- C-Extensions for Python, [cython.org](http://cython.org)
- Installation as Python package or from homepage
- Workflow:
  - Generate Cython file (Py[classname].pyx)
  - Generate setup Python file (setup.py)
  - Change possibly ARCHFLAGS + dynamic lib paths
  - python setup.py build\_ext –inplace**  
generates Py[classname].cpp and compiles it as .so



# Setup file example

- `from distutils.core import setup`
- `from distutils.extension import Extension`
- `from Cython.Distutils import build_ext`
- `from Cython.Build import cythonize`
- `module1 = Extension("ChannelBasis",  
    ["PyChannelBasis.pyx"],  
    include_dirs=["/usr/local/include/", "..."],  
    libraries=["Channelbasis"],  
    library_dirs=["Release"],  
    language="c++")`
- `setup(cmdclass = {"build_ext": build_ext},  
    ext_modules = [module1])`

# The pyx file

- Consists of three parts
  - Header
  - Extern definitions of existing C++ classes
  - Definition of the Python wrapper classes
- Mixture of C/C++ and Python code
- Mainly Python-style (indent etc)
- Many Python keywords exist in two versions (def/cdef, import/cimport, etc)
- Some limitations of, e.g., inheritance

# Header example

- `# distutils: language = c++`
- `from libcpp.vector cimport vector`
- `cimport numpy as np`
- `from cpython cimport PyObject`
- `from cv2 import CV_32F`
- `import numpy as np`
- `np.import_array()`

# Definition of C++ classes

- cdef extern from *"opencv2/opencv.hpp"*  
*namespace "cv":*
- cdef cppclass Mat:
- Mat()
- Mat(int,int,int,void\*)
- int rows
- int cols
- float\* data
- int channels()

# Extern definition (cont.)

- cdef extern from "*ChannelBasis.h*" namespace "cvl":
- ...
- cdef cppclass CombinedChannelBasis:
- CombinedChannelBasis()
- void setParameters(vector[ChannelBasis\*])
- cdef cppclass ChannelVector:
- ChannelVector(ChannelBasis\*)
- ...
- void addSample(Mat)
- ...

# Wrapper class definitions

- `cdef class PyChannelBasis:`
- `cdef ChannelBasis *thisptr`
- `def __cinit__(self):`
- `pass`
- `...`
- `cdef class PyCombinedChannelBasis(PyChannelBasis):`
- `def __cinit__(self):`
- `self.thisptr = <ChannelBasis*> new CombinedChannelBasis()`
- `def __dealloc__(self):`
- `del self.thisptr`
- `def setParameters(self, PyChBasisVector):`
- `cdef vector[ChannelBasis*] chBasisVector`
- `cdef ChannelBasis* pdummy`
- `for x in PyChBasisVector:`
- `pdummy = (<PyChannelBasis>x).thisptr`
- `chBasisVector.push_back(pdummy)`
- `(<CombinedChannelBasis*>self.thisptr).setParameters(chBasisVector)`

# Wrapper classes (cont)

- cdef class **PyChannelVector**:
- ...
- def **asarray(self)**:
- return  
np.PyArray\_SimpleNewFromData(2,[self.thisptr.rows,self.thisptr.cols],np.NPY\_FLOAT32,self.thisptr.data)
- def **addSample(self, vals)**:
- if vals.ndim == 2:
- vals = np.array([vals.T]).T
- cdef Mat cvVals
- cdef np.ndarray[np.float32\_t, ndim = 3, mode = 'c'] valsa =  
*np.ascontiguousarray(vals, dtype = np.float32)*
- cdef int CVtype
- CVtype = ((CV\_32F&7) + ((np.size(vals,2)-1) << 3))
- cvVals = Mat(np.size(vals,0),np.size(vals,1),CVtype,vals.data)
- *self.thisptr.addSample(cvVals)*

# Test Function

- General a good idea: replicate C++-library test function as Python script
- Include your new wrapper
  - import ChannelBasis as cb
- And other required modules
  - import numpy as np
  - import cv2



# Example code

- `image = cv2.imread("house_orig.png")`
- `image = cv2.cvtColor(image, cv2.cv.CV_RGB2GRAY)`
- `CCBB = cb.PyCos2ChannelBasis()`
- `CCBB.setParameters(10, 0, 255)`
- `cCVB = cb.PyChannelVector(CCBB)`
- `cCVB.addSample(image)`
- `cCVB.channellImage()[:] =`  
    `cv2.GaussianBlur(cCVB.channellImage(),`  
    `ksize = (7, 7), sigmaX = 1.5, sigmaY = 1.5)`
- `flmage2 = cCVB.decode(2)`
- `cv2.imshow("Mode0 Image",`  
    `cv2.convertScaleAbs(flmage2[:, :, 0].squeeze()))`
- `cv2.waitKey(0)`