Beyond Correlation Filters: Learning Continuous Convolution Operators for Visual Tracking

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Discriminative Correlation Filters (DCF)

Applications

- Object recognition
- Object detection
- Object tracking
 - Among state-of-the-art since 2014
 - KCF, DSST, HCF, SRDCF, Staple ...



Discriminative Correlation Filters (DCF)



Single-resolution / feature map







Coarse output

scores



DCF Limitations:

- 1. Single-resolution feature map
- Why a problem?
 - Combine convolutional layers of a CNN
 - Shallow layers: low invariance high resolution
 - Deep layers: high invariance low resolution
- How to solve?
 - Explicit resampling?
 - Artefacts, information loss, redundant data
 - Independent DCFs with late fusion?
 - Sub-optimal, correlations between layers



DCF Limitations:

- 2. Coarse output scores
- Why a problem?
 - Accurate localization
 - Sub-grid (e.g. HOG grid) or sub-pixel accuracy
 - More accurate annotations=> less drift
- How to solve?
 - Interpolation?
 - Which interpolation strategy?
 - Interweaving?
 - Costly



DCF Limitations:

- 3. Coarse labels
- Why a problem?
 - Accurate learning
 - Sub-grid or sub-pixel supervision
- How to solve?
 - Interweaving?
 - Costly
 - Explicit interpolation of features?
 - Artefacts







Multiresolution Features





Interpolation Operator

$$J_d: \mathbb{R}^{N_d} \to L^2(T)$$









Convolution Operator









[Danelljan et al., ICCV 2015]

Training Loss – Fourier Domain

$$E(f) = \sum_{j=1}^{m} \alpha_j \left\| \sum_{d=1}^{D} \hat{f}^d X_j^d \hat{b}_d - \hat{y}_j \right\|_{\ell^2}^2 + \sum_{d=1}^{D} \left\| \hat{w} * \hat{f}^d \right\|_{\ell^2}^2$$
$$\| \hat{g} \|_{\ell^2}^2 = \sum_{-\infty}^{\infty} |\hat{g}[k]|^2$$
$$\hat{g}[k] = \langle g, e_k \rangle = \frac{1}{T} \int_0^T g(t) e^{-i\frac{2\pi}{T}kt} dt$$
$$\frac{X^d[k] = \sum_{n=0}^{N_d - 1} x^d[n] e^{-i\frac{2\pi}{N_d}nk}$$



Training Loss – Fourier Domain



Localization









How to set y_j and b_d ?

• Use periodic summation of functions $g: \mathbb{R} \to \mathbb{R}$:

$$g_T(t) = \sum_{n=-\infty}^{\infty} g(t - nT)$$

- Gaussian function for y_j
- Cubic spline kernel for b_d
- Fourier coefficients \hat{y}_j , \hat{b}_d with Poisson's summation formula:

$$\hat{g}_T[k] = \frac{1}{T}\hat{g}(\frac{k}{T})$$



Object Tracking Framework: Features

- VGG network
 - Pre-trained on ImageNet
 - No fine-tuning on application specific data



Object Tracking Framework: Optimization

Solving $(A^{\mathrm{H}}\Gamma A + W^{\mathrm{H}}W)\mathbf{\hat{f}} = A^{\mathrm{H}}\Gamma\mathbf{\hat{y}}$

SRDCF: Gauss-Seidel

- ${ { { { (A^{\rm H} \Gamma A + W^{\rm H} W) } } } }$
- \bigcirc Sparse matrix handling $\oslash \mathcal{O}(D^2)$
- ⊕ "Infinite" memory
- [©] Warm starting: trivial

C-COT: Conjugate Gradient

- \odot Only need to evaluate $(A^{\mathrm{H}}\Gamma A + W^{\mathrm{H}}W) \mathbf{\hat{f}}$
- \odot **No** sparse matrix handling
- $\odot \mathcal{O}(D)$
- 🙂 Finite memory
- ⊖ Warm starting: **non**-trivial

⊖ Tuning of pre-conditioners



Object Tracking Framework: Pipeline

• Simple:

... – Track – Train – Track – Train – ...

- No thresholds
- No hidden "tricks"



Experiments: Object Tracking

- 3 datasets: OTB-100, TempleColor, VOT2015
- Layer fusion on OTB:

	Layer 0	Layer 1	Layer 5	Layers 0, 1	Layers $0, 5$	Layers 1, 5	Layers 0, 1, 5
Mean OP AUC	$\begin{vmatrix} 58.8 \\ 49.9 \end{vmatrix}$	$78.0\\65.8$	$\begin{array}{c} 60.0\\ 51.1 \end{array}$	$\begin{array}{c} 77.8 \\ 65.7 \end{array}$	$\begin{array}{c} 70.7 \\ 59.0 \end{array}$	81.8 67.8	82.4 68.2

- Compared to explicit resampling in DCF
 - Performance gain: +7.4% AUC
 - Efficiency gain: -80% data size



Experiments: OTB (100 videos)





Experiments: Temple-Color (128 videos)





Experiments: VOT2016

Tracker		EAO	А	\mathbf{R}	A_{rank}	R_{rank}	AO	EFO	Impl.
1.	O C-COT	0.331	0.539	0.238	12.000	1.000	0.469	0.507	D M
2.	\times TCNN	0.325	0.554	0.268	4.000	2.000	0.485	1.049	S M
3.	* SSAT	0.321	0.577	0.291	1.000	3.000	0.515	0.475	S M
4.	∇ MLDF	0.311	0.490	0.233	36.000	1.000	0.428	1.483	D M
5.	\diamond Staple	0.295	0.544	0.378	5.000	10.000	0.388	11.144	DC

[Matej et al., ECCV VOT workshop 2016]



Object Tracking: Speed

- With CNN features: slow ~1 FPS (no GPU)
- With HOG features: ~ real time at SRDCF performance



Feature Point Tracking Framework

- Grayscale pixel features, D = 1
- Uniform regularization, $w(t) = \beta$

$$\hat{f}[k] = \frac{\sum_{j=1}^{m} \alpha_j \overline{X_j[k]}\hat{b}[k]}{\sum_{j=1}^{m} \alpha_j |X_j[k]\hat{b}[k]|^2 + \beta^2}$$



Experiments: Feature Point Tracking

• The Sintel dataset





Feature Point Tracking: KITTI



C-COT







Future Work

- Features
 - Fine tuning
 - Unsupervised learning
- Optimization
 - Warm start in CG (theory and heuristics)
 - Preconditioners
 - Implementation aspects
 - Alternative strategies or update rules
- Further explore of the continuous formulation



Conclusions

- **Continuous domain** learning formulation
 - **Multi-resolution** deep feature maps
 - Sub-pixel accurate localization
 - Sub-pixel supervision
- Superior results for two applications
 - Object tracking
 - Feature point tracking



Oral and poster: O-4B-03

Friday afternoon (last session)





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