

TSBB06 Multi-Dimensional Signal Analysis, Final Exam 2021-10-25

Course module:	TEN2
Date & Time:	2021-10-25 14:00-18:00
Location:	TER3
Examiner:	Mårten Wadenbäck Phone: +46 13 28 27 75
	The examiner will make one visit, approximately one hour after the exam has started, and will be available on the phone the rest of the time.
Material & aids:	You are allowed to use any non-electronic reference material you like, as long as you <i>do not bring solutions to previous exams or midterms</i> . This means that you may bring books, printouts, your own notes, etc.
Scoring:	The maximum score on the exam is 36 points, split evenly between Part I and Part II. Grade 3 requires at least 20 points, grade 4 requires at least 25 points, and grade 5 requires at least 30 points.
Instructions:	Justify your solutions and answers with clear and concise arguments. All solutions and answers should be written on dedicated pages (i.e., not on the printed exam). Write your AID-number and the exam date on all pages that you hand in. Start each numbered problem on a new page. Right before you hand in, sort your solutions in consecutive order and add page numbers in the upper right corner.

Good luck!

Geometry and Estimation Part I:

- Consider a plane in the extended Euclidean space (3D), with dual homogeneous co-1. ordinates $\mathbf{p} = (2, -1, -2, 6)$. Additionally, let $\mathbf{x}_1 = (3, 1, 1, 1)$ and $\mathbf{x}_2 = (1, -1, 0, 1)$ be homogeneous coordinates of two points.
 - Show that \mathbf{x}_1 and \mathbf{x}_2 have the same distance to the plane **p**. What is the distance? (a) (1 p)
 - Let \mathbf{p}' be the plane that is parallel to \mathbf{p} and contains \mathbf{x}_1 . Determine the dual ho-(b) mogeneous coordinates of **p**'. (1 p)
 - (c) Let ℓ be the line through \mathbf{x}_1 and \mathbf{x}_2 . Find the intersection \mathbf{x}_0 between ℓ and \mathbf{p} . (2 p)
 - Show that the point \mathbf{x}_0 defined in (c) also lies on \mathbf{p}' . (d)
- Three points in the extended Euclidean plane (2D), with homogeneous coordinates 2.

$$\mathbf{x}_1 = (5, 1, 1), \qquad \mathbf{x}_2 = (0, 0, 1), \qquad \mathbf{x}_3 = (12, 5, 1)$$

are transformed into new points $\mathbf{x}'_k = \mathcal{T}(\mathbf{x}_k)$, for an unspecified transformation \mathcal{T} , such that

$$\mathbf{x}'_1 = (-1, 2, 1), \qquad \mathbf{x}'_2 = (-2, -3, 1), \qquad \mathbf{x}'_3 = (-2, 10, 1).$$

- (a) Is it possible that the transformation \mathcal{T} is a *rigid* transformation? An *affine* transformation? A homography transformation? (2 p)
- If, additionally, $\mathbf{x}_4 = (1, -1, 1)$ is transformed by \mathcal{T} into $\mathbf{x}_4' = (1, 0, 1)$, is it *then* (b) possible that the transformation \mathcal{T} is a *rigid* transformation? An *affine* transformation? A homography transformation? (2 p)

Let \mathcal{H}_x be the set of all homography matrices of the form 3.

$$\mathbf{H} = \begin{pmatrix} a & b & \mathbf{o} \\ \mathbf{o} & c & \mathbf{o} \\ \mathbf{o} & d & a \end{pmatrix}, \quad \text{with } a \neq \mathbf{o} \text{ and } c \neq \mathbf{o}.$$

- Show that every point on the *x*-axis is mapped to itself by any $\mathbf{H} \in \mathcal{H}_x$. (1 p) (a)
- Is it true that $\mathbf{H}_{1}, \mathbf{H}_{2} \in \mathscr{H}_{\chi} \Longrightarrow \mathbf{H}_{2}\mathbf{H}_{1} \in \mathscr{H}_{\chi}$? (In other words, is \mathscr{H}_{χ} closed under (b) composition of the transformations?) (1 p)
- Suppose we want to fit $\mathbf{H} \in \mathcal{H}_x$ to point correspondences $(x'_k, y'_k, 1) \leftrightarrow (x_k, y_k, 1)$. (c) Construct a data matrix A such that the parameter vector (a, b, c, d) can be found as the (approximate) null space of A.

Hint: Use the general DLT constraint $(\mathbf{x}_k^{\top} \otimes [\mathbf{x}_k']_{\times}) \operatorname{vec} \mathbf{H} = \mathbf{0}$ to determine what the coefficients should be for the parameters. (3 p)

(1 p)

- 4. Homogeneous representations of three distinct points in the extended Euclidean space (3D) are given as the vectors $\mathbf{x}_1, \mathbf{x}_2, \mathbf{x}_3 \in \mathbb{R}^4$. Assume that at least one of the points is a proper point (i.e., not an ideal point), and let π be the plane spanned by $\mathbf{x}_1, \mathbf{x}_2$, and \mathbf{x}_3 .
 - (a) Describe a method for finding the *horizon line* of π , i.e. all ideal points on π . (3 p)
 - (b) Define an *algebraic* cost function as

$$\varepsilon_A(\mathbf{p}) = \|\mathbf{A}\mathbf{p}\|^2$$
, where $\mathbf{A} = \begin{pmatrix} \mathbf{x}_1^\top \\ \mathbf{x}_2^\top \\ \mathbf{x}_3^\top \end{pmatrix}$.

How can this be changed into a *geometric* cost function ε_G ? (1 p)

Part II: Linear Signal Representation, Analysis, and Applications

5. Consider three functions $\mathbb{R}^2 \times \mathbb{R}^2 \to \mathbb{R}$, given by

$$f_{1}(\mathbf{u}, \mathbf{v}) = u_{1}u_{2} + v_{1}v_{2},$$

$$f_{2}(\mathbf{u}, \mathbf{v}) = u_{1}v_{2} + u_{2}v_{1},$$

$$f_{3}(\mathbf{u}, \mathbf{v}) = \mathbf{v}^{\top}\mathbf{u} + (v_{1} + v_{2})(u_{1} + u_{2}).$$

- (a) Only one of the three functions above is a valid scalar product. Which one? Explain why the other two are not valid scalar products.(2 p)
- (b) Determine the *Gram matrix* **G** for the valid scalar product in (a) with respect to the basis

$$\mathbf{b}_1 = \begin{pmatrix} 1 \\ 1 \end{pmatrix}, \qquad \mathbf{b}_2 = \begin{pmatrix} 1 \\ -1 \end{pmatrix}.$$

Is this basis orthonormal with respect to the chosen scalar product? (2 p)

- (c) Determine the *dual basis vectors* $\tilde{\mathbf{b}}_1$ and $\tilde{\mathbf{b}}_2$ corresponding to the basis in (b), with respect to the scalar product used in (b). (2 p)
- 6. Let $\mathbf{B} = \begin{pmatrix} 3 & 1 & 2 & 1 \\ 1 & -3 & 1 & -2 \end{pmatrix}$ be a matrix whose columns hold a set of frame vectors in \mathbb{R}^2 , and assume that \mathbb{R}^2 is equipped with at scalar product defined by $\mathbf{G}_0 = \begin{pmatrix} 2 & 0 \\ 0 & 1 \end{pmatrix}$.
 - (a) Compute the frame operator **F** corresponding to the frame vectors in **B**. (2 p)
 - (b) Compute the *lower frame bound L* and the *upper frame bound U* for the frame. (1 p)
 - (c) Show that (in the general case) a frame operator is self-adjoint. (2 p)
- 7. Consider two camera views, which observe the following points:

View 1:
$$\mathbf{x}_1 = (5, 1, 1), \quad \mathbf{x}_2 = (-2, -3, 1),$$

View 2: $\mathbf{x}'_1 = (-1, 2, 1), \quad \mathbf{x}'_2 = (0, 0, 1).$

Let **F** be the *fundamental matrix* that maps points in the second view (primed coordinates) to *epipolar lines* in the first view (coordinates without prime), given by

$$\mathbf{F} = \begin{pmatrix} a & b & c \\ -1 & 3 & 0 \\ 0 & 2 & 1 \end{pmatrix}$$

for some constants $a, b, c \in \mathbb{R}$.

- (a) Determine the scalars a, b, c such that **F** is a valid fundamental matrix, and such that $\mathbf{x}_1 \leftrightarrow \mathbf{x}'_1$ and $\mathbf{x}_2 \leftrightarrow \mathbf{x}'_2$ satisfy the *epipolar constraint*. (2 p)
- (b) If $\mathbf{x}_1 \leftrightarrow \mathbf{x}_1'$ satisfy the epipolar constraint, what does that tell us about \mathbf{x}_1 and \mathbf{x}_1' ? (1 p)

8. In *principal component analysis* (PCA), we want to find an orthogonal matrix **B** that minimises

$$\varepsilon = \mathbb{E}\left[\left\|\mathbf{v} - \mathbf{B}\mathbf{B}^{\top}\mathbf{v}\right\|^{2}\right],$$

where \mathbb{E} means taking the expectation over all vectors, and where we have made the simplifying assumption that $G_o = I$.

- (a) Show that minimising ε is equivalent to maximising $\varepsilon_1 = \mathbb{E}[\mathbf{v}^\top \mathbf{B} \mathbf{B}^\top \mathbf{v}].$ (2 p)
- (b) How would the expression for ε change in case we decided to use a general scalar product, i.e. not necessarily using $G_0 = I$? (2 p)